

ME1107 Computing 1

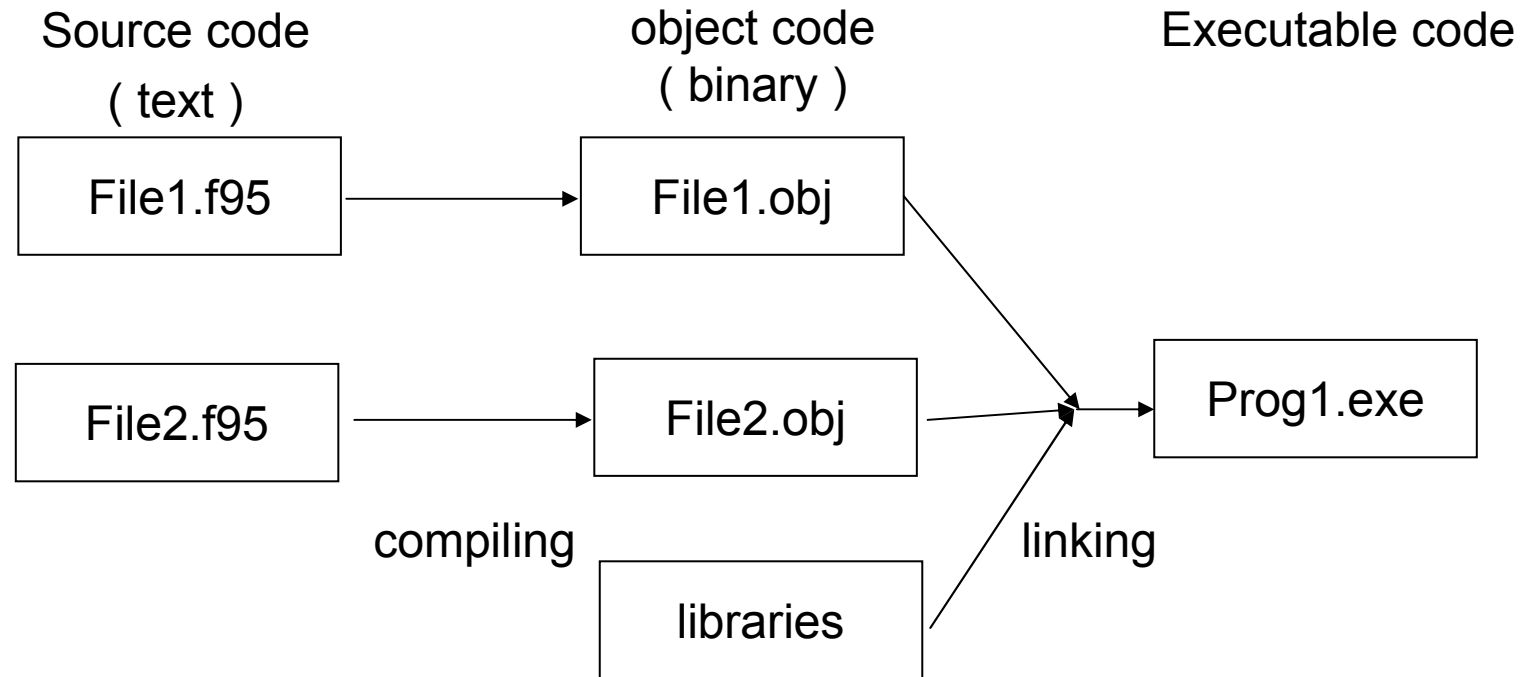
2008-2009

Y Yan

<http://www.staff.city.ac.uk/~ensyy>

- Fortran – Formula Translation
- High level computer language
 - Basic, Fortran, C, C++, Java, C#,.....(Matlab)
- What do we learn?
 - basic programming skills
 - self-learning skills
- References
 - Text book (Fortran 77 for Engineers)
 - [Fortran95 Manual](#) (course website)

Creating Executable Code



- Source code: text file you write
- Executable code: binary code

Fortran Programming Environment

Silverfrost Plato, Integrated Development Environment (IDE), is used for Fortran programming

- Create a folder for Fortran programs
- Start Fortran IDE
 - Start -> programs -> F. Departmental software -> B. Engineering & mathematics -> Plato IDE

Open a new file:

Free Format Fortran File

Exercise 1: Your first Fortran program

```
!  
! Your name, Group  
! Date  
!  
! Hello World  
  
Program Prog1  
Print *, 'Hello World'  
Print *, ' your name, group'  
Print *, ' email address'  
Print *, 'Personal tutor's name'  
End Prog1
```

Compile: to create .obj

Build : to create .exe

Start: to run .exe

DOS window – Program output

In Fortran there are 5 *intrinsic* (i.e. built-in) data *types*:

- Integer: whole numbers
 - 1 bit – 0/1
 - 1 byte – 8 bits
 - For n bits, the integer number range is $(-2^{n-1}, 2^{n-1}-1)$.
 - 2-byte integer: -32768 to 32767
- Real: numbers have a decimal point
 - Finite machine precision
 - Real – 4 byte (seven significant digits and be within the magnitude range of 10^{-38} to 10^{+38})
 - Double – 8 byte
- Complex: real and imaginary parts
- Character: strings of characters
 - 1 character – 1 byte
 - ASCII characters– All letters and symbols on the keyboard mapped with numbers 0-127 (e.g. a – 97, A – 65)
- Logical: .TRUE. or .FALSE.

The first three are the numeric types. The last two are non-numeric types.

- Declaration of variables are not compulsory in the Fortran language
- Without declarations
 - I, J, K, L, M, N, O are integer type
(Don't use O, it will be confused with 0.)
 - the rest are real type
- Declaration of variables are compulsory in coursework
- **IMPLICITLY NONE** (must be included in program)
 - which means that all variables must be declared

Declaration of Variables

- Integer

```
integer i, j, k
```

```
integer :: n = 0      ! initialised
```

- Real

```
real a, b, c
```

```
real x, y, z
```

```
real :: sum = 0      ! initialised
```

- Complex

- Char

- logical

FORTRAN is not case sensitive. (e.g. I is same as i)

Output statement

The syntax of output statement:

WRITE (output_device, format[, options]) list

PRINT format, list (standard output device, usually the screen)

Print *, 'Hello World'

Print *, ' your name'

Print *, 'Input A, B, C'

Print *, 'Roots are ', ROOT1, ROOT2

Write(*,*) 'Roots are ', ROOT1, ROOT2

Text is put between “ ” or ‘ ’

Variable in the write list: values in variables are printed (not variable names).

Input statement

The syntax of input statement:

READ (input_device, format[, options]) list_of_variables

READ format, list_of_variables (standard input device, usually the keyboard)

Print *, 'Input A, B, C' ! A prompt before input

Read *, A, B, C

Read(*,*) A, B, C

Operators and intrinsic functions

- Numerical operators: +, -, *, /, **
- Logical operators:
> (.gt.) >= (.ge.) < (.lt.) <= (.le.)
== (.eq.) /= (.ne.)
- Intrinsic functions:
Full list is on page 35 of Fortran95 Manual

Some examples:

COS(X), SIN(X), TAN(X) – trigonometric functions (arguments are in *radians*)

EXP(X), LOG(X), LOG10(X) – exponential and logarithmic functions

SQRT(X) – square root

ABS(X) – absolute value (integer, real or complex)

Type Conversion

- When a binary operator has operands of different type, the weaker (usually integer) type is converted to the stronger (usually real) type and the result is of the stronger type. e.g.

$$3 / 10.0 \quad \text{to} \quad 3.0 / 10.0 = 0.3$$

- If an integer is divided by an integer then the result must be an integer and is obtained by truncation towards zero.

$$3 / 10 = 0$$

If you intend a constant to be a real number, *use a decimal point!*

Line discipline

- The usual layout of statements is one-per-line, interspersed with blank lines for clarity.
- There may be more than one statement per line, separated by a *semicolon*; e.g.

A = 1; B = 10; C = 100

This is only recommended for simple initialisation.

- Each statement may run onto one or more continuation lines if there is an ampersand (&) at the end of the line to be continued. e.g.

```
DEGREES = RADIANS * PI &  
          / 180.0
```



Exercise 2: Run the quadratic equation solver

3. A SIMPLE PROGRAM

Example. Quadratic equation solver (real roots).

The well-known solutions of the quadratic equation

$$Ax^2 + Bx + C = 0$$

are

$$x = \frac{-B \pm \sqrt{B^2 - 4AC}}{2A}$$

The roots are real if and only if the *discriminant* $B^2 - 4AC$ is greater than or equal to zero.

A program which asks for the coefficients and then outputs the real roots might look like the following.

```
PROGRAM ROOTS
! Program solves the quadratic equation Ax**2+Bx+C=0
  IMPLICIT NONE

  REAL A, B, C                                ! declare variables
  REAL DISCRIMINANT, ROOT1, ROOT2

  PRINT *, 'Input A, B, C'                    ! request coefficients
  READ *, A, B, C

  DISCRIMINANT = B ** 2 - 4.0 * A * C          ! calculate discriminant

  IF ( DISCRIMINANT < 0.0 ) THEN
    PRINT *, 'No real roots'
  ELSE
    ! Calculate roots
    ROOT1 = ( -B + SQRT( DISCRIMINANT ) ) / ( 2.0 * A )
    ROOT2 = ( -B - SQRT( DISCRIMINANT ) ) / ( 2.0 * A )
    PRINT *, 'Roots are ', ROOT1, ROOT2      ! output roots
  END IF

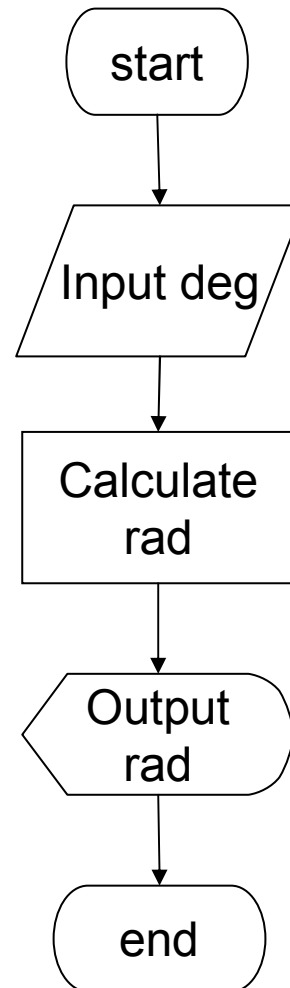
END PROGRAM ROOTS
```

This example illustrates many of the features of Fortran.

Exercise 2: Run the quadratic equation solver

- Program structure
- Comment lines
- Implicit None
- Declare variables
- Output: print
- Input: read
- Calculations: =
 - one variable on the left side
 - variables on the right side much have values
- IF statement

Exercise 3. Write a program for this flowchart



deg and rad are two variables, which are the names given to two memory locations for storing data.