
Tutorial 4: Fourier Transform

1D Fourier Transform.

Fourier Transform is a mathematical operation that translates a signal from the spatial (or time) domain, into the frequency domain. The basis of transform is the analysis of exponential Fourier series, that is, represent a signal by the sum of the exponential signals that are orthogonal to each other. The exponential function e^{jx} can form a family of orthogonal functions within a certain interval $(t_0, t_0 + 2\pi/\omega_0)$ with the functions $\{e^{jn\omega_0 t}\}$ $n = 0, \pm 1, \pm 2, \dots$ where $\{e\}$ is the complex Euler identity :

$$e^{jn\omega_0 t} = \cos n\omega_0 t + j \sin n\omega_0 t$$

This function can be formed by a pair of sinusoidal signals, by which any signal can be expressed:

$$f(t) = F_0 + F_1 e^{j\omega_0 t} + F_2 e^{j2\omega_0 t} + F_3 e^{j3\omega_0 t} + \dots \\ + F_{-1} e^{-j\omega_0 t} + F_{-2} e^{-j2\omega_0 t} + F_{-3} e^{-j3\omega_0 t} + \dots$$

$$f(t) = \sum_{-\infty}^{+\infty} F_n e^{jn\omega_0 t} \quad (t_0 < t < t_0 + T) \quad T = 2\pi / \omega_0$$

The coefficients F_n , can be obtained from the similarity between the original signal and the exponential:

$$F_n = \frac{\int_{t_0}^{t_0+T} f(t) (e^{jn\omega_0 t})^* dt}{\int_{t_0}^{t_0+T} e^{jn\omega_0 t} (e^{jn\omega_0 t})^* dt} \quad F_n = \frac{1}{T} \int_{t_0}^{t_0+T} f(t) e^{-jn\omega_0 t} dt$$

It is important to notice that the previous analysis is limited to a certain interval in time (or space). For any interval $(-\infty, \infty)$ is necessary thus to *transform* the signal and not just to express its series. To do this, the exponential Fourier series of a signal $f(t)$ can be calculated by transforming the signal into a periodic signal where $f(t)$ is the first period. The limit for the period $T \rightarrow \infty$ is evaluated and then the signal has only one cycle in the range of $(-\infty < t < +$

∞). By taking the limit (and some mathematical manipulations) we can reach the Fourier Transform pair:

$$f(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} F(\omega) e^{j\omega t} d\omega$$

$$F(\omega) = \int_{-\infty}^{\infty} f(t) e^{-j\omega t} dt$$

which sometimes is represented by:

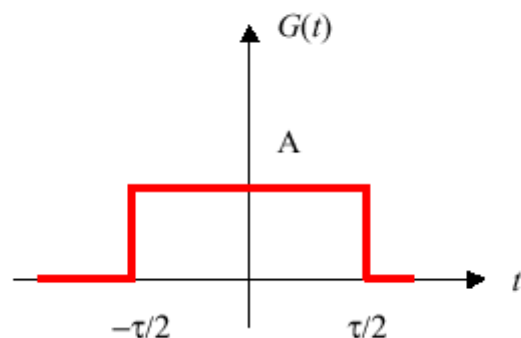
$$F(\omega) = \mathcal{F} \{ f(t) \} \quad f(t) = \mathcal{F}^{-1} \{ F(\omega) \}$$

The previous expressions can be complex and therefore two planes can be used to show it: (real/ imaginary) or (magnitude/phase).

In Matlab, the commands `fft`, and `ifft` perform the direct and inverse transformations (`fft2`, `ifft2`, `fftn`, `ifftn` for higher dimensions).

4.1 Generate the signal $G(t)$ y obtain its Fourier transform.

$$G(t) = \begin{cases} 0 & -\infty < t < -\tau/2 \\ A & -\tau/2 < t < \tau/2 \\ 0 & \tau/2 < t < \infty \end{cases}$$



Gate Function

```
G_w= fft(G_t);
```

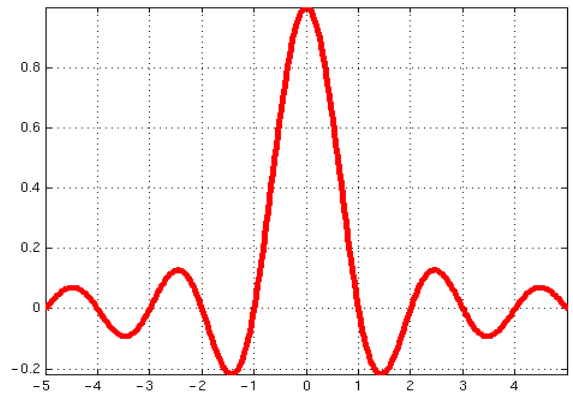
Remember that G_w is a complex function, and therefore to plot it you can use the functions: `abs`, `angle`, `real` and `imag`. Try

```
plot(abs(G_w));
plot(angle(G_w));
plot(real(G_w));
plot(imag(G_w));
```

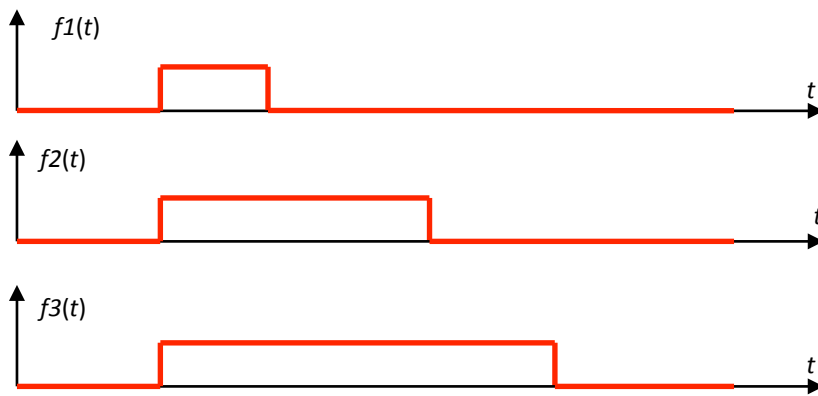
In most cases, only the magnitude is used, still in the following examples try to observe the angle, and the real and imaginary parts.

4.2 Generate a sampling function and transform

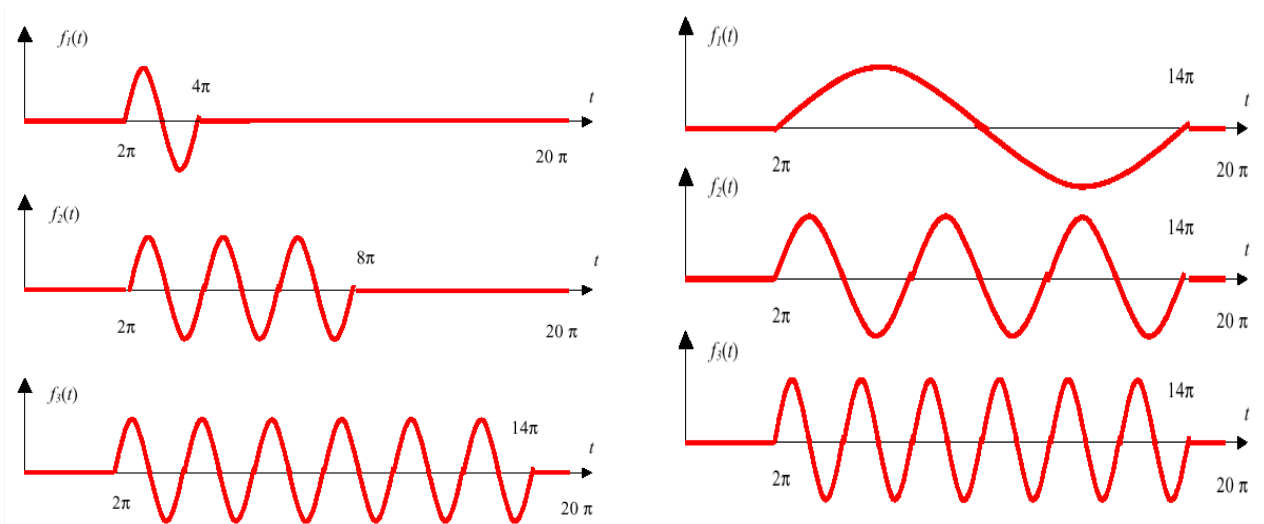
it with *fft*. What can you observe? Are the results what you expected? Perhaps the command *fftshift* could help.



4.3 Generate the following signals in Matlab, transform them and study the results. Keep the length of the vectors constant.



4.4 Repeat step 1.3 for the following functions:



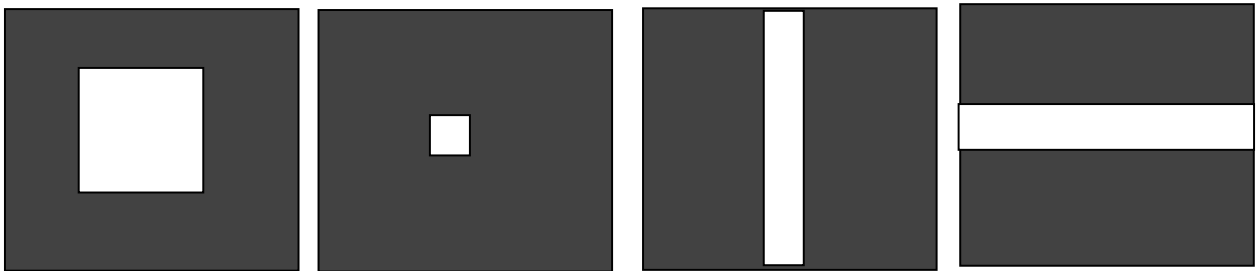
2D Fourier Transform.

Fourier Transform in two dimensions can be expressed as:

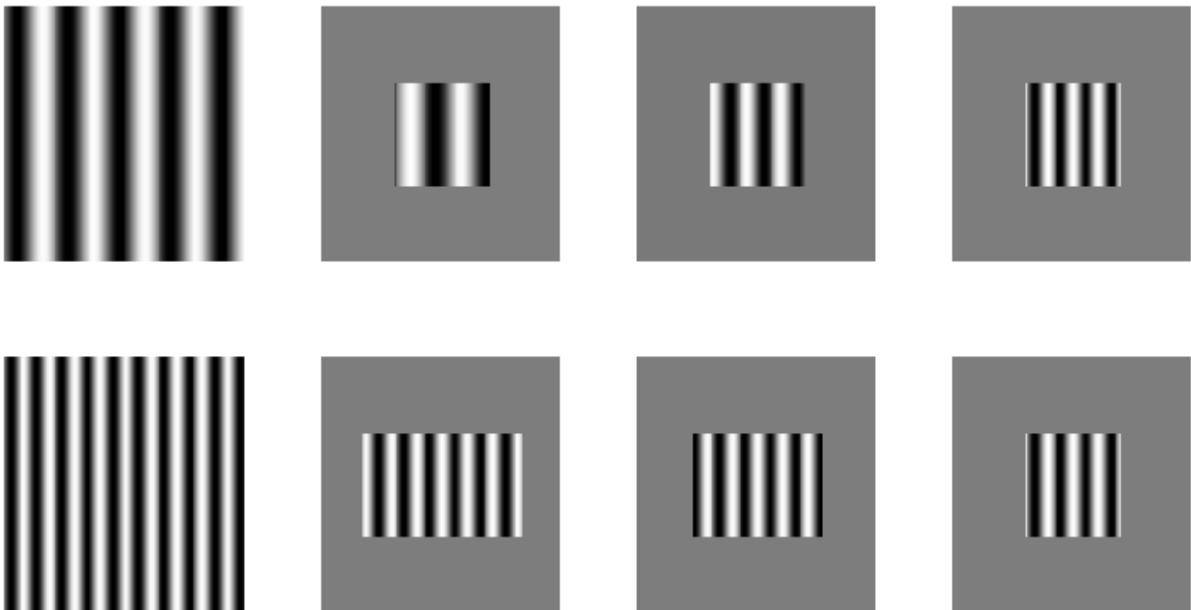
$$F(u,v) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} f(x,y) e^{-j2\pi(ux+vy)} dx dy$$

$$f(x,y) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} F(u,v) e^{j2\pi(ux+vy)} du dv$$

4.5 Generate the 2D signal analogous to exercises 1.1 and 1.3, transform and observe:



4.6 Generate the 2D signal analogous to exercise 1.4, transform and observe:



4.7 What happens if you rotate (for 90° you can do this by transposing the matrix $y=x'$;) the image before transforming?

4.8 Observe and compare the difference between the product of the two images and the sum of them ($y1.*y2$ vs. $y1 +y2$)